



Term 2, 2017 – Physical Education Overview

Week & Date Commencing	FOUNDATION	Level 1 & 2	Level 3 & 4	Level 5 & 6
1 – 17/4	FMS: Run – Students will participate in games to improve running technique	FMS – Run & Dodge. We will apply running and dodging techniques in games	FMS – Ball Control and Catching	AFL – Learn the skills of this inter-school sport.
2 – 24/4			L3 – No Class (ANZAC Day) L4 - Ball Control and Catching	L5 – No Class (ANZAC Day) L6 - AFL
3 – 1/5	COL piece	L1 – COL piece L2 – AFLW Player Maddy Keryk to Host Clinics	COL piece	COL piece Winter Sports Commences – WS Rd 1
4 – 8/5	FMS: Jump – We will learn about jumping in various scenarios through gameplay	L1 – AFLW Player Maddy Keryk to Host Clinics L2 - COL piece	L3 – NMFC Player Visit L4 - Ball Control and Catching	L5 – NMFC Player Visits L6 – Soccer WS Rd 2 & 3
5 – 15/5		FMS – Leap. Using a learnt technique, students will leap through games and activities.	L3 – NMFC Player Visit L4 - FMS - Kick	
6 – 22/5			L3 - Ball Control and Catching L4 - FMS – Kick.	L5 – Soccer L6 – Fitness Testing WS Rd 4
7 – 29/5	PMP – Perceptual Motor Program. Students will undertake various activities to improve their motor control, including moving in space and awareness.			L5 – Soccer L6 – Taekwondo WS Rd 5
8 – 5/6		FMS – Punt. Students learn about kicking different sports equipment after first dropping them from their hands.	FMS – Ball Bounce. Using various equipment, students learn about hand-eye control when objects rebound and bounce.	L5 – Fitness Testing L6 – Taekwondo WS Rd 6
9 – 12/6				L5 - Basketball L6 – Taekwondo WS Rd 7
10 – 19/6				L5 - Basketball L6 – Taekwondo (Back-up Winter Sports Date)
11 – 26/6		Team Games / Skill Application – Students will apply learnt skills in various games.	Team Games / Skill Application – Students will apply learnt skills in various games.	Team Games / Skill Application – Students will apply learnt skills in various sports.
Sports Events: Division Cross Country: Tuesday 6th June @ Burbank Reserve				
*Dates subject to change				
*FMS = Fundamental Motor Skills				